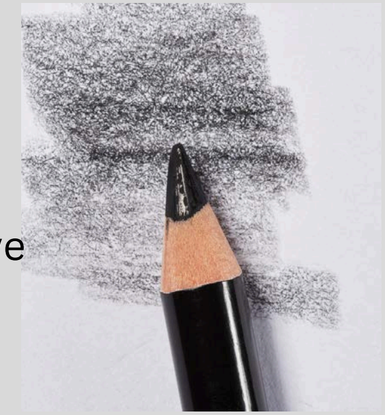
Art and Design Knowledge Map

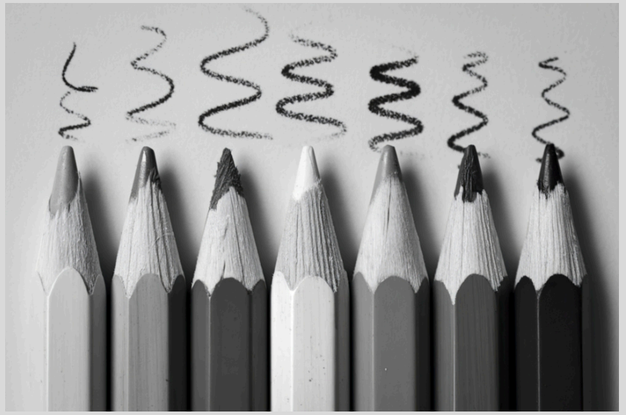
Developing Drawing Skills

How can artists use simple shapes and tone to make drawings look real?









The skills I need:

- Selecting and recording from first-hand observations
- Developing ideas and experimenting with different techniques
- Reflecting on areas to improve
- Making good use of my sketchbook

Blend	To mix colours or shades together smoothly.
Even tones	Smooth changes between light and dark by a gradual change of pressure when shading.
Geometric	A regular shape with straight lines and angles.
Observation	To look carefully and notice all the details.
Organic	Irregular natural shapes.
Pattern	A design in which shapes, colours or lines are repeated.
Shade	Marks to show areas of light and dark.
Texture	The way that something feels when it is touched.